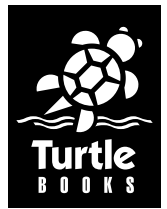


A Turtle Book Lesson Plan



Dear Teacher or Librarian,

Here are ideas to help you enrich your students' reading experience and their understanding of important curricular concepts.

The blackline masters on pages 3 and 4 of this guide can be used for discussion, direct teaching, and assessment of comprehension. Lesson plans for all Turtle Books may be found on our website: www.turtlebooks.com.

Enjoy reading!



Before You Read

To introduce the book, identify and discuss the title, author, and illustrator.

What makes the noise “vroom, chugga, vroom-vroom”? What kind of car do you see on the cover?

Take a picture walk through the first few pages of the book. Where does the story take place? What do you see on each car and on each driver's helmet?

As You Read

Help children identify the numbers on each car by pointing to them.

Reread the story and identify rhyming words with the children.

After You Read

Show children the twenty cars on the inside cover pages of the book. Explain that each word names the number shown on the car. Review the numbers aloud.

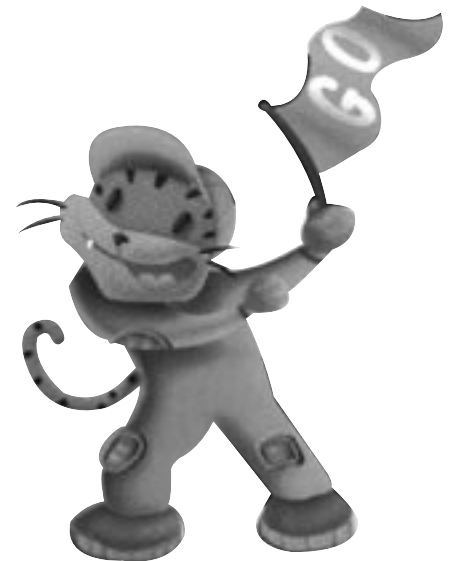
Ask children to discuss:

Which car won the race?

What prize did the winning driver get?

Will there be another race? How do you know?

Give each child a copy of pages 3 and 4 of this guide. Page 3 directs the child to write a number on each of the four cars. Ask children to name the numbers they wrote. Page 4 directs the child to match the drivers and the cars by using numbers as clues. You might make a transparency of each and use an overhead projector so you and the children can do the pages together.





Using This Guide

Using the activities for *Vroom*, *Chugga*, *Vroom-Vroom* will help you meet the following standards:

Mathematics Standards

- Numbers
- Identifying numbers
- Matching one to one using numbers
- Matching numbers

Reading and Language Arts Standards

- Phonemic Awareness
- Identifying Onset and Rime; Rhyming
- Following Directions

Phonemic Awareness

Onset and Rime

Help children who are learning to read by playing games that involve listening for onset (the beginning word sound) and rime (the rest of the word). Say each onset and rime, and have children tell you the word. As children become more familiar with onset and rime, reverse the procedure. Say a word and have children say the onset and rime.

/c/. . . /ar/

/c/. . . /an/

/w/. . . /ave/

/w/. . . /ait/

/f/. . . /ans/

/f/. . . /all/

/b/. . . /ack/

/b/. . . /oots/

Recognize Rhymes

Ask children to listen as you say the following word pairs from the book. Invite them to say “vroom, vroom” if the two words you say rhyme.

cheer/near

gait/wait

ran/wait

wall/fall

track/back

gas/pass

hit/nose

suits/boots

row/go

boom/zoom

Continue with other words. At some point, you may wish to say a word and ask children to supply a word that rhymes. Then reread *Vroom*, *Chugga*, *Vroom-Vroom* and have children chime in by supplying rhyming words as they occur in the story.

Cross Curricular Activity: Physical Education

Work with about half the class at a time. Prepare a number “bracelet” for each child. This can be a number card on a string or a tagboard strip with a number printed on it. Stand in a circle. Give each child a number. Then stand in the center with the ball. As you toss the ball in the air, call out a number. The child with that number runs into the center of the circle and tries to catch the ball on the first bounce. Then he or she tosses the ball and calls out the next number, for another child to run in and catch.

Bibliography– Vroom, Chugga, Vroom-Vroom

Five Little Monkeys Jumping on the Bed,
by Eileen Chistelov.
Ticknor & Fields, 1991

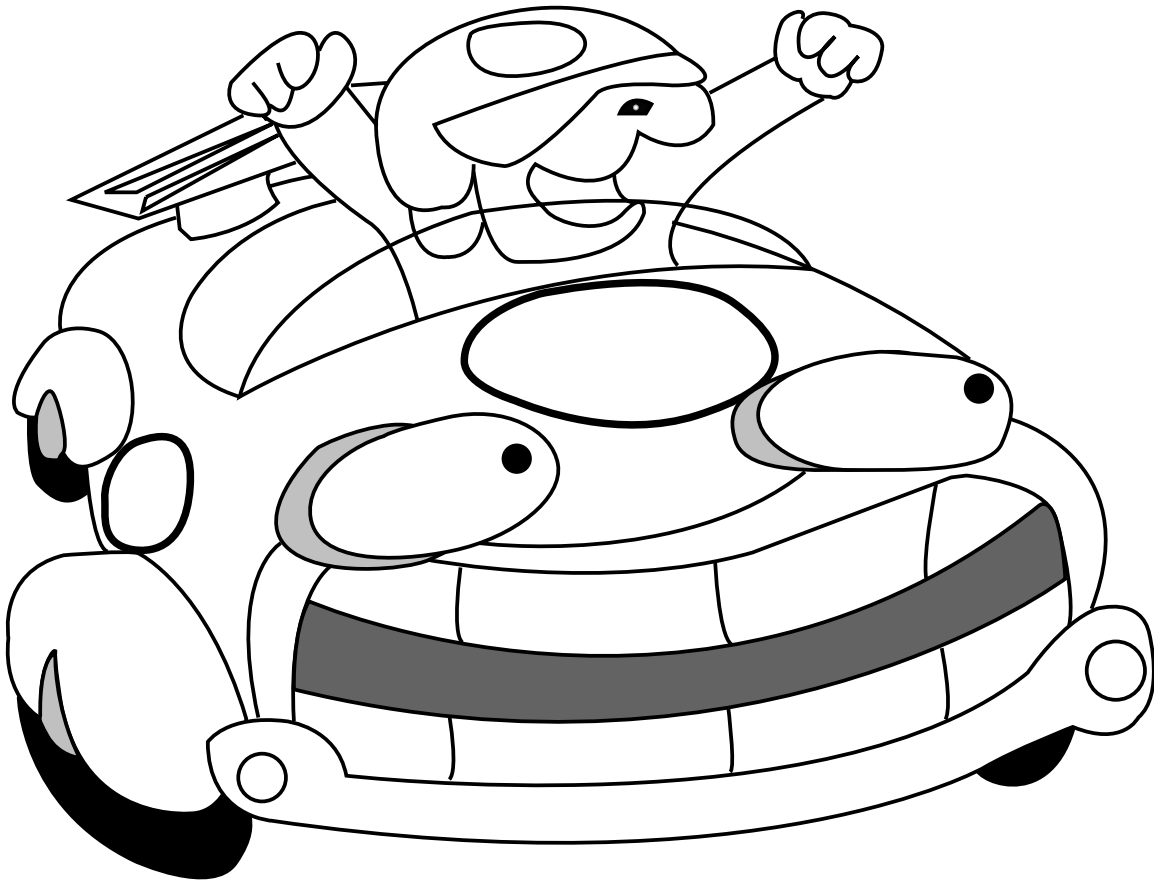
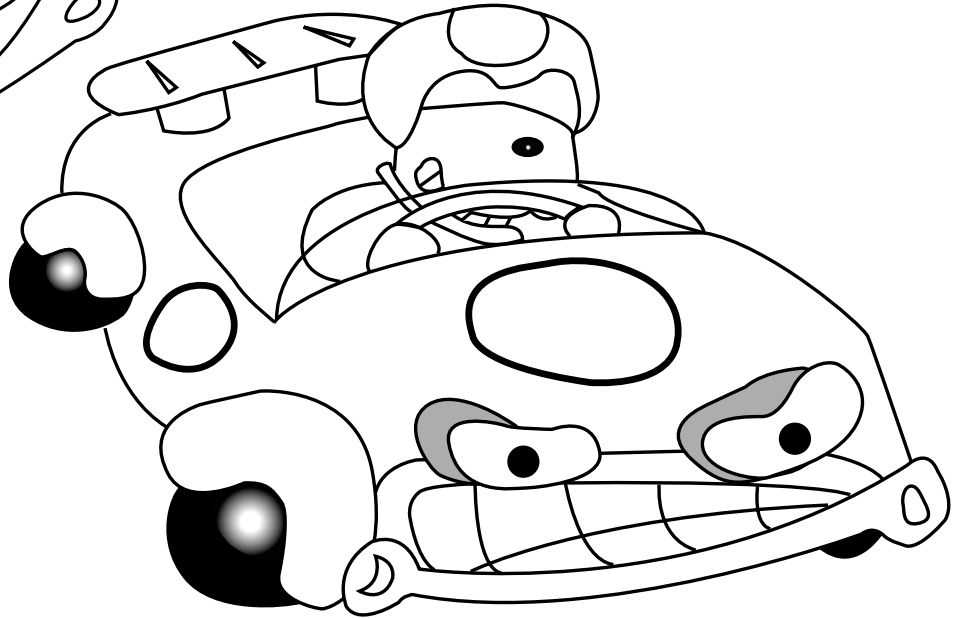
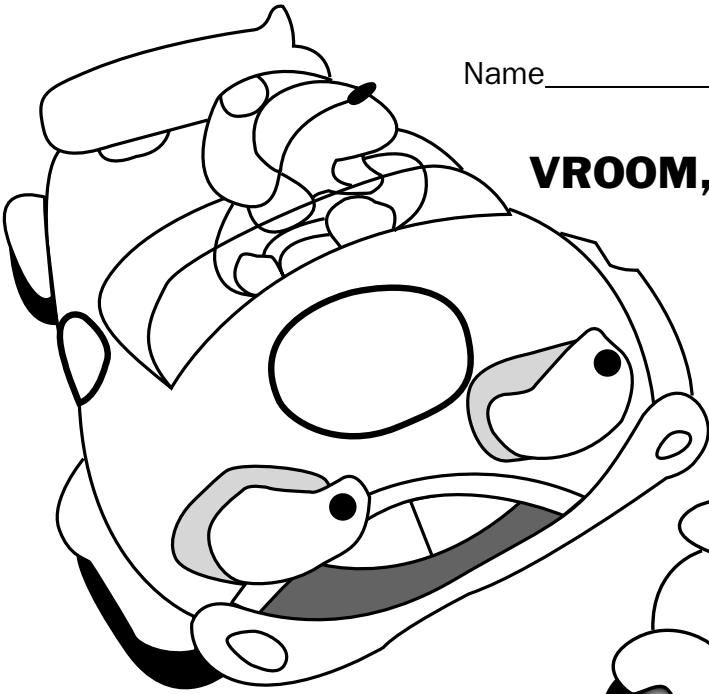
Ten Red Apples, by Pat Hutchins.
Greenwillow Books, 2000

1, 2, 3 to the Zoo, by Eric Carle.
Paperback, 1998

Name _____ Date _____

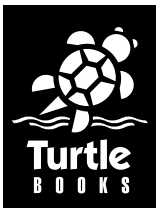
VROOM, CHUGGA, VROOM-VROOM

Put a number on each car.
Color the cars.



Name _____

Date _____



VROOM, CHUGGA, VROOM-VROOM

Look at the numbers on the cars and on the helmets.
Draw a line to match each car with its driver.

